

ANOTHER GREAT
ADVENTURE
GAME FOR
THE 48K
SPECTRUM

INCA CURIO



Artic Computing Ltd



SPECTRUM

INCA CURSE

40K

Artic Computing Ltd



DUPLICATE

ARTIC COMPUTING LTD
196 JAMES RECHITT AVE
HULL RH11 1ERSIDE
HU8 6JA

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GENERAL LOADING AND RUNNING INSTRUCTIONS

1. Load the cassette tape at the client part before the program.
2. Connect the EAR socket on the SPECTRUM to the EAR or LOUD-SPEAKER socket on your cassette recorder.
3. Adjust the volume of the cassette recorder to 50 maximum and the tone controls to maximum treble and minimum bass.
4. Type LOAD "" "" CODE (CODE -- extended Mode I). Do not press ENTER yet.
5. Start the cassette recorder and now press ENTER. Instructions in Program

INCA CURSE

Adventures are games in which you explore and discover strange new worlds without leaving the comfort of your chair. The computer will act as your puppet, open and other senses. You instruct the computer using short sentences usually with nouns and preposing the computer understands it will obey your command. If the computer does not understand, then try re-wording the command.

In each location you may find objects which you can manipulate and use in further locations to help you progress on your adventure. When entering your command, you may use the DELETE key to erase any letters.

In this adventure you find yourself in a South American jungle, near as we yet, undisturbed INCA Temples. Inside this temple you will find lots of treasure. Your aim is to get out with as much treasure as you can. However, do not let greed be your downfall! Your adventure is complete when you have returned to the jungle starting with treasure.

The highest score to date is 4,200 points.

As this adventure is very large, the program also has cassette routines with which you can load and save a game at any stage. To save the game, you QUIT the game.

The computer then asks if you want to save the game. If you reply 'Y', the computer will display the READY CASSETTE. Now insert your cassette player on RECORD and hit any key.

The game takes 2 seconds to save.

To play a previously stored game, when you run the program you are asked if you wish to restart a previously stored game. If you answer 'Y', the computer again displays READY CASSETTE. You then take up your tape, press play on your cassette and hit any key. The game will then continue from where you last left it.

GOOD LUCK !!!

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INCA CURSE





INCA CURSE



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INCA CURSE

You find yourself in a South American jungle near an as yet undiscovered Inca Temple. Inside this temple you will find lots of treasure. Your aim is to get out with as much treasure as you can. Beware! Do not let greed be your downfall. Your adventure is complete when you have returned to the jungle clearing with treasure.

The highest score to date is 8 300 points

FURTHER INSTRUCTIONS ON REVERSE



WARRIOR OF ZAROK



PLANET OF HOATH



EXPEDITION DELTA 99

**COLLECT ALL FOUR GREAT
ADVENTURES IN THIS SERIES**

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Box No. 206 and 207/75 G



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231 Spectrum



SPECTRUM
48K

ADVENTURE B
LOAD "Advent B" CODE

ARTIC COMPUTING LIMITED
MAIN ST.,
BRANDESBURTON
DRIFFIELD
YO25 8RL

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GENERAL LOADING AND RUNNING INSTRUCTIONS

- 1 Assemble the cassette tape at the latest part before the program.
- 2 Connect the EAR socket on the SPECTRUM to the EAR or LOUD-SPEAKER socket on your cassette recorder.
- 3 Adjust the volume of the cassette recorder to 5 maximum and the tape controls to maximum (radio) and minimum (rew).
- 4 Type LOAD "" 0000 0000 - extended Mode II. (Do not press ENTER yet.)
- 5 Start the cassette recorder and now press ENTER. Instructions in Program.

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Before we can answer a critical question, however, we must ask ourselves: what is the purpose of the program? Is it to provide a safe environment for the children, or is it to provide a safe environment for the children and the community? The answer to this question will determine the type of program that is needed. If the purpose is to provide a safe environment for the children, then the program should focus on providing a safe environment for the children. If the purpose is to provide a safe environment for the children and the community, then the program should focus on providing a safe environment for the children and the community.

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